APPROVED

BUSS B8020: Commercial Media Publishing

Module Details	
Module Code:	BUSS B8020
Full Title:	Commercial Media Publishing APPROVED
Valid From::	Semester 1 - 2013/14 (September 2013)
Language of Instruction:	
Duration:	1 Semester
Credits::	10
Module Owner::	Seamus Rispin
Departments:	Unknown
Module Description:	Commercial Media Publishing involves creating, designing and styling engaging page layouts for print and digital. As platforms such as digital media and social media spring up, Commercial Media Publishing enables the delivery of online designs in the form of web pages, posters, flyers, brochures, catalogues and multi-colour publication. Commercial Media Publishing will be delivered in two parts, Part A will consist of Web page Development using Adobe Dreamweaver and Part B
	Media Publishing. PART A Students will learn the fundamentals of web design using Dreamweaver and CSS. After learning how to test and upload a website, the student will be asked to develop their own web site project.
	PART B will use Adobe InDesign which is a publishing software application that enables users/designers to import text, photographs and vector art, place them onto a page and link multiple pages together for a quick electronic distribution

Module Learning Outcome				
On successful completion of this module the learner will be able to:				
#	Module Learning Outcome Description			
MLO1	PART A Web Development - see point 3 to 6 below			
MLO2	PART B Media Publishing - See point 7 to 10 below			
MLO3	describe fundamental web functionality such as domain registration and hosting, naming conventions and best practices.			
MLO4	understand html editing.			
MLO5	create web pages using an editor such as Adobe Dreamweaver apply the principles of design and layout theory to web pages			
MLO6	publish a web site to the Internet			
MLO7	Recognise, Navigate and Customize the InDesign Interface			
MLO8	Experiment with text, type and style tools (text frame, text editing, importing text, redefining and applying styles			
MLO9	Build documents master page and apply master pages to multiple pages			
MLO10	Create and produce multi-colour publication in the form of a brochure, poster and newsletter			
Pre-requisite learning				

Module Recommendations This is prior learning (or a practical skill) that is strongly recommended before enrolment in this module. You may enrol in this module if you have not acquired the recommended learning but you will have considerable difficulty in passing (i.e. achieving the learning outcomes of) the module. While the prior learning is expressed as named DkIT module(s) it also allows for learning (in another module or modules) which is equivalent to the learning specified in the named module(s).

No recommendations listed

Module Indicative Content					
Part A - WEB DEVELOPMENT n/a					
• How the Web Works IP Principles Domain Registration and Hosting Naming Conventions and Best Practices.					
P Introduction to HTML5 tags and tag attributes ntml, body, title, p, br, ol, ul, dl, h1 to h6, strong, em and table					
Revision on Working with Graphics Graphic formats for the Web, Basic graphic editing features (Photoshop of Fireworks)					
• Creating Web Pages with Adobe Dreamweaver Build a basic web page, What is CSS, Creating Lists and Setting up web page structure using DIV Tags.					
Going Live with Your Website Uploading Your Files to a Server, Testing Your Site					
Web Design Principles (theory) The do's and dont's of designing the structure and layout of your web pages.					
Part B - MEDIA PUBLISHING n/a					
Introduction to Commercial Media Publishing & the InDesign application & workspace What is Commercial Media Publishing - Commercial Media Publishing – An essential tool for print and digital media - The InDesign window and Panels - Using guides and styles					
InDesign working with Text Tools Entering and formatting text - Placing and formatting text - Applying text wrap					
InDesign working with Type Tools Placing and formatting type - Understanding Layers - Entering and formatting type					
InDesign working with Style Tools Applying object styles - Using nested styles - Applying paragraphs styles - Applying character styles - Using styles					
Building Documents with Master Pages Planning your document, custom page size - Creating and formatting master pages - Basing m frames - Applying master pages to multiple pages	aster pages on other master pages - Placing formatted text, adding images, text to master				
• In class Demonstrations and DIY tasks (continous) - Creating a poster - Creating a brochure - Creating a Newsletter					
Module Assessment					
Assessment Breakdown	%				
Course Work	100.00%				
Module Special Regulation					

Assessments

Course Work			
Assessment Type	Class Test	% of Total Mark	15
Marks Out Of	0	Pass Mark	0
Timing	n/a	Learning Outcome	1,3,4
Duration in minutes	0		
Assessment Description PART A - Provide a class test on we	eb functionality, html and web design theory.		
Assessment Type	Continuous Assessment	% of Total Mark	35
Marks Out Of	0	Pass Mark	0
Timing	n/a	Learning Outcome	1,3,4,5,6
Duration in minutes	0		
	er (or equivelent), develop a four/five page web s n. If no such project is available then the content		provided by the lecturer and based on a suitable exte ct matter.
Assessment Type	Class Test	% of Total Mark	10
Marks Out Of	0	Pass Mark	0
Timing	n/a	Learning Outcome	7,8
Duration in minutes	0		
Assessment Description PART B - Continuous Assessment	I: In class practical exam		
Assessment Type	Class Test	% of Total Mark	10
Marks Out Of	0	Pass Mark	0
Timing	n/a	Learning Outcome	7,8,9
Duration in minutes	0		
Assessment Description PART B - Continuous Assessment 2	2: In class practical exam		
Assessment Type	Continuous Assessment	% of Total Mark	30
Marks Out Of	0	Pass Mark	0
Timing	n/a	Learning Outcome	6,7,8,9,10
Duration in minutes	0		
Assessment Description PART B - Continuous Assessment 2	2: On-going practical assignment		
No Project			
No Practical			
No Final Examination			
Reassessment Requirement			
No repeat examination Reassessment of this module will be	offered solely on the basis of coursework and a	repeat examination will not be offered.	
Reassessment Description	ld attempt am assesment for both Part A and Pa	t B	
students repeating this module shou	a attempt and assessment for both 1 art A and 1 ar	с. D.	

Workload: Full Time On Campus								
Workload Type	Contact Type	Workload Description	Frequency	Average Weekly Learner Workload	Hours			
Practical	Contact	PART A Delivery: Web Design and Development theory can be delivered during lab sessions.	Every Week	1.50	1.5			
Practical	Contact	PART B Delivery: Madia Publishing lab sessions	Every Week	1.50	1.5			
Independent Study	Non Contact	No Description	Every Week	6.00	6			
		2	č	Total Weekly Learner Workload	9.00			
				Total Weekly Contact Hours	3.00			

Module Resources

Recommended Book Resources

Chad Chelius. Getting Started with dreamweaver and CSS, CS5. All Chapters, video2brain, http://www.video2brain.com/en/courses/getting-started-with-dreamweaver-and-CSS.

Kelly McCathran. (2012), Adobe InDesign CS6: Learn by Video - Master the Fundamentals, CS6. All chapters, www.video2brain.com, http://www.video2brain.com/en/courses /adobe-indesign-cs6-learn-by-video, [ISBN: 978-0-321-84070-7].

Supplementary Book Resources

Jennifer Smith, Jeremy Osburn and AGI Creative Suite. (2012), Adove Creative Suite 6 Design and Web Premium, Chaper 7 Lesson 1- 5, John Wiley and Sons, Canada, p. 641-832, [ISBN: 978-1-118-12405-5].

This module does not have any article/paper resources

Other Resources

Website, PART A - Dreaweraver CS5, http://www.adobe.com/products/dreamweave r.html

Website, PART A - web pages that suck, http://www.webpagesthatsuck.com/

Website, PART A & B - Good Tutorials.

http://www.good-tutorials.com/

Website, PART B - In Design, www.adobe.com, http://www.adobe.com/products/indesign.h tml

Website, PART B - Creating New Document Tutorial, Adobe,

http://helpx.adobe.com/content/help/en/i ndesign/using/create-new-documents.html